

Common Lisp ecosystem and the software distribution model

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- 1936 – Alosno Church invents Lambda Calculus
- 1960 – John McCarthy presents paper about LISP
- 1973 – MIT Lisp Machine Project
- 1984 – AI winter (and the unfortunate marriage with Lisp)
- 1994 – Various dialects unification with Common Lisp
- 2000 – Renaissance of the community



Figure: “John McCarthy presents Recursive Functions of Symbolic Expressions and Their Computation by Machine, Part I” – Painting by Ferdinand Bol, 1662



Figure: John McCarthy (1927-2011)



Figure: A Knight machine preserved in the MIT Museum

	1955	1960	1965	1970	1975	1980	1985	1990	1995	2000	2005	2010	2015
Lisp 1.5	Lisp 1.5												
Maclisp			Maclisp										
Interlisp			Interlisp										
ZetaLisp			Lisp Machine Lisp										
Scheme			Scheme										
NIL				NIL									
Common Lisp				Common Lisp									
T					T								
AutoLISP					AutoLISP								
ISLISP					ISLISP								
EuLisp								EuLisp					
Racket								Racket					
Arc									Arc				
Clojure										Clojure			
LFE										LFE			
Hy												Hy	

Figure: Lisp dialects timeline

- Homoiconicity – code is a data, everything is an expression
- Macros – growing the language
- Higher-order and anonymous functions
- Flexible type system
- Garbage collection
- Read-Eval-Print-Loop – interactive programming
- The whole language is always available
- CLOS – generic function-style OOP

Common Lisp function definition

```
(defun compose (function &rest more-functions)
  (declare (optimize (speed 3) (safety 1) (debug 1)))
  (reduce
   (lambda (f g)
     (let ((f (ensure-function f))
           (g (ensure-function g)))
       (lambda (&rest arguments)
         (declare (dynamic-extent arguments))
         (funcall f (apply g arguments))))))
   more-functions
   :initial-value function))
```

Common Lisp macro definition

```
(defmacro while (test &body body)
  (let ((ret (gensym)))
    `(block nil
      (do ((,ret nil (progn ,@body)))
          ((not ,test) ,ret))))))
```


- Wide range of implementations
- Active FOSS community
- Growing ecosystem

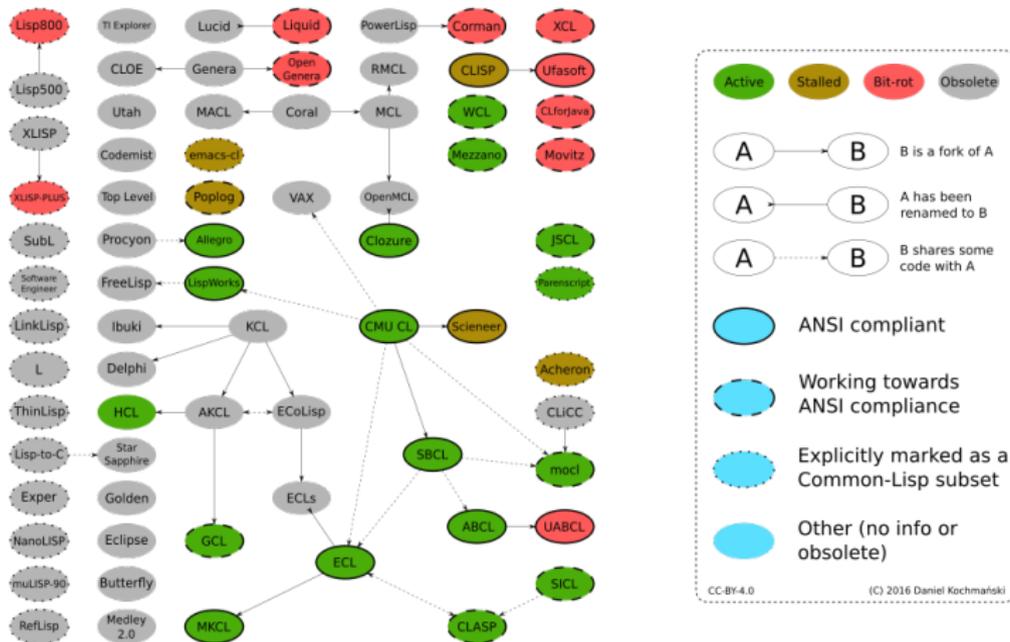


Figure: Common Lisp implementations graph

```
(defun eval. (e a)
  (cond
    ((atom e) (assoc. e a))
    ((atom (car e))
     (cond
       ((eq (car e) 'quote) (cadr e))
       ((eq (car e) 'atom) (atom (eval. (cadr e) a)))
       ((eq (car e) 'eq) (eq (eval. (cadr e) a)
                             (eval. (caddr e) a)))
       ((eq (car e) 'car) (car (eval. (cadr e) a)))
       ((eq (car e) 'cdr) (cdr (eval. (cadr e) a)))
       ((eq (car e) 'cons) (cons (eval. (cadr e) a)
                                 (eval. (caddr e) a)))
       ((eq (car e) 'cond) (evcon. (cdr e) a))
       ('t (eval. (cons (assoc. (car e) a)
                       (cdr e))
                 a))))
    ((eq (caar e) 'label)
     (eval. (cons (caddr e) (cdr e))
            (cons (list (caddr e) (car e)) a)))
    ((eq (caar e) 'lambda)
     (eval. (caddr e)
            (append. (pair. (caddr e) (evals. (cdr e) a))
                    a))))))
```



**Yo dawg, I heard you like lisp
so I put a lisp in your lisp so
you can eval while you eval.**

Figure: Typical Lisp programmer

Incremental compilation

```
CL-USER> (defun yyy () (xxx))  
YYY  
CL-USER> (defun xxx () "Hello world")  
XXX  
CL-USER> (yyy)  
"Hello world"  
CL-USER> (defun xxx () "Bye world")  
xxx  
CL-USER> (yyy)  
"Bye world"
```

FASt Load

```
CL-USER> (compile-file "xxx.lisp")  
"/home/jack/xxx.fas"
```

```
CL-USER> (load "xxx")  
T
```

```
CL-USER> (xxx)  
"Hello world"
```

save-lisp-and-die and build-system

```
CL-USER> (sb-ext:save-lisp-and-die "xxx")
```

```
[jack@pandora ~]$ ./xxx  
"Hello world"
```

```
CL-USER> (compiler::builder  
          :program "xxx"  
          :lisp-files '("file-1.lisp"  
                       "file-2.lisp")  
          :main-name "main")
```

```
[jack@pandora ~]$ ./xxx  
"Hello world"
```

Deployment

The following facilities are wrappers around `save-lisp-and-die` or `build-system` (via `ASDF` which is covered later):

- `cl-launch`
- `clbuild`
- `clon`
- `roswell`
- `uiop`

Manual system definition example

```
(defparameter *source-files*  
  '("packages"  
    "utilities"  
    "classes"  
    "application"))  
  
(mapcar #'(lambda (f)  
          (format t "Loading file ~A~%" f)  
          (load f))  
        *source-files*)
```

- defsystem, mk-defsystem and sbt-defsystem
- ASDF – Another System Definition Facility
- ISDF – Inferred System Description Facility

```
(defsystem #:metering
  :name "Metering" :version "3.2"
  :description "Portable Code Profiling Tool"
  :author "Mark Kantrowitz <mkant@cs.cmu.edu>"
  :maintainer "Daniel Kochmański <daniel@turtleware.eu>"
  :components ((:cl-source-file "metering"))
  :in-order-to ((test-op (test-op #:metering/test))))
```

```
(defsystem #:metering/test
  :depends-on (#:metering #:fiveam)
  :components ((:file "metering-test"))
  :perform (test-op (o s)
    (funcall (intern (string '#:run!)
                     :metering/test)
              :metering-suite)))
```


State of the art

A few software distribution solutions out there:

- common-lisp-controller
- asdf-install
- Quicklisp
- NPM (JavaScript)
- RubyGems (Ruby)
- CPAN (Perl)
- aptitude
- guix
- pkgsrc
- portage
- NiX

Usage example

```
CL-USER> (ql:quickload 'clim-examples)
```

```
T
```

```
CL-USER> (clim-demo:demodemo)
```

```
; magic happens
```

Pros and cons

- Easy to use
- Well maintained
- Allows custom repositories
- Reliable
- Integrated with the language
- Poor documentation
- Single trust authority (not safe!)

Demo

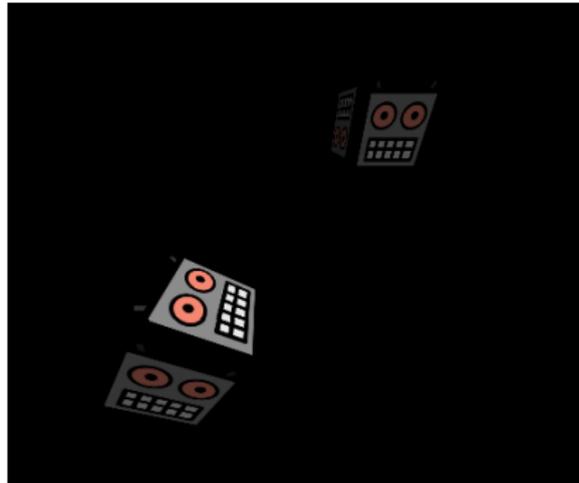


Figure: CLinch Demo

Common Lisp introduction

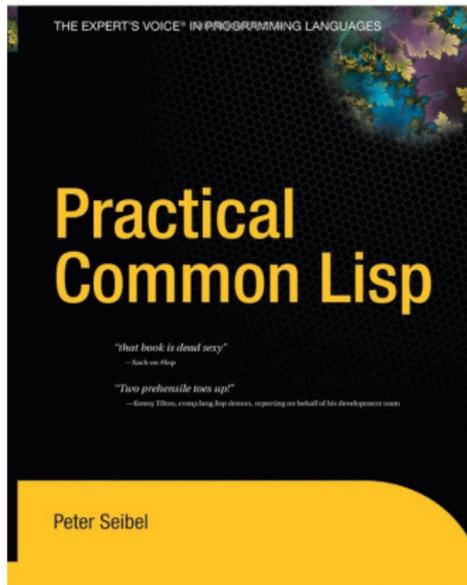


Figure: Practical Common Lisp – Peter Seibel

Summary

- Lisp has quite a history
- Its features are slowly adapted in other languages
- Common Lisp has various implementations
- Distributing binaries isn't a viable option for the CL *developers* (many binary-incompatible implementations)
- Quicklisp is in a similar spirit as the NPM and the RubyGems

Literature

- Lisp: Good News, Bad News, How to Win Big – Richard P. Gabriel [<https://www.dreamsongs.com/WIB.html>]
- Revenge of the Nerds – Paul Graham [<http://paulgraham.com/icad.html>]
- Beating the Averages – Paul Graham [<http://paulgraham.com/avg.html>]
- Practical Common Lisp – Peter Seibel [<http://www.gigamonkeys.com/book/>]

Attributions

- “Lisp” painting –
<http://classicprogrammerpaintings.com/post/142817850864/john-mccarthy-presents-recursive-functions-of>
- John McCarthy photo (*CC BY-SA 2.0*) by *null0* at
<http://www.flickr.com/photos/null0/272015955/>
- Lisp Machine photo (*CC BY-SA 3.0*) – no machine-readable author provided. Jszigetvari assumed (based on copyright claims)
- Lisp dialects (*CC BY-SA 3.0*) –
<https://en.wikipedia.org/wiki/Lisp>

Attributions

- Common Lisp types hierarchy (CC BY-NC-SA 3.0) by Greg Pfeil, <http://sellout.github.io/2012/03/03/common-lisp-type-hierarchy/>
- Common Lisp implementations graph (*CC-BY-4.0*) by Daniel Kochmański, <https://common-lisp.net/project/ecl/posts/ECL-Quarterly-Volume-IV.html>
- Typical Lisp programmer photo – <http://jonex.info/dump/yolisp.jpg> (based on <http://community.schemewiki.org/?scheme-fortune-cookies>)
- “Practical Common Lisp” cover – <http://www.gigamonkeys.com/book/>

Contact

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About me

I build device prototypes and do FOSS consultancy in my own company TurtleWare. I specialize in the embedded systems, Linux kernel and userspace development, C/C++ and Common Lisp programming and compiler design.

This presentation is available at

<http://turtleware.eu/static/talks/pkgsrcCon-2016-lisp.pdf>